

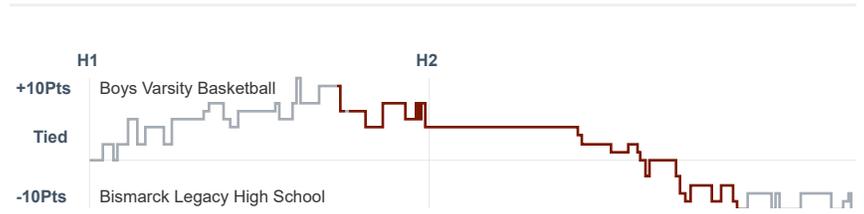
Box Score Report

MHS vs Bismarck Legacy - Feb 24, 2026 - L 58-63

Period Stats

Team	1	2	Final
MHS	31	27	58
	27	36	63

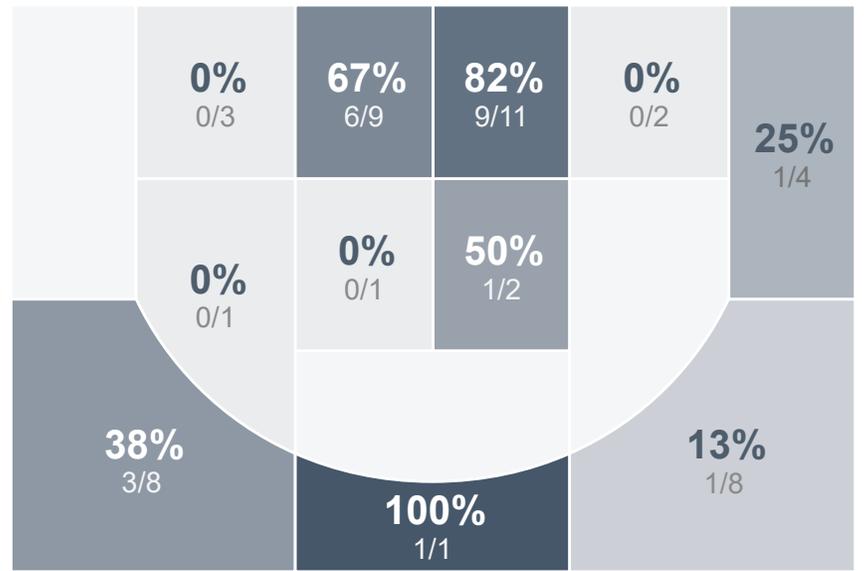
Run Graph



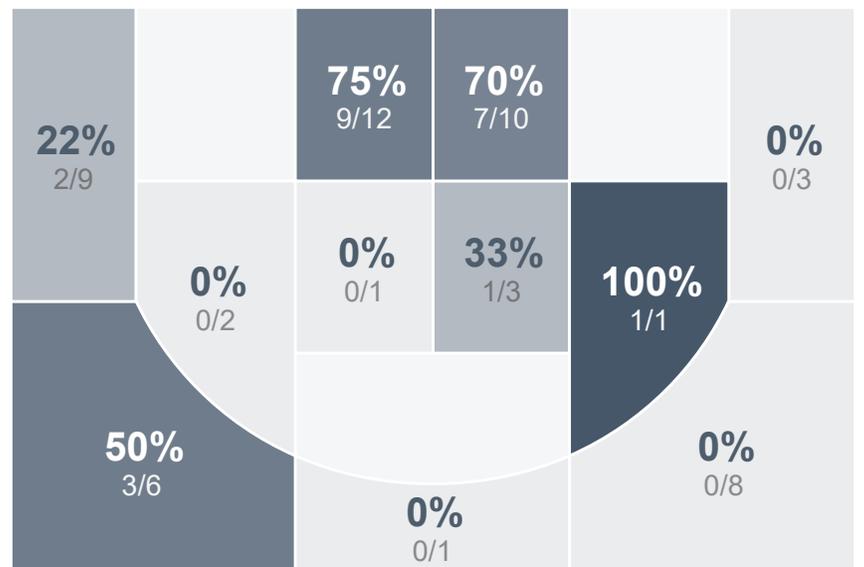
Team Stats

	MHS	
Field Goal %	44.0%	41.1%
Effective Field Goal %	50.0%	45.5%
2FG Made/Attempted	16/29	18/29
2FG%	55.2%	62.1%
3FG Made/Attempted	6/21	5/27
3FG%	28.6%	18.5%
FT Made/Attempted	8/10	12/17
Free Throw Percentage	80.0%	70.6%
Points Per Possession	0.87	0.94
Transition Points	9	14
Points Off Turnovers	12	17
Second Chance Points	5	9
Points in the Paint	32	34
Offensive Rebounds	5	14
Defensive Rebounds	22	22
Assists	15	17
Deflections	12	13
Steals	9	10
Blocks	2	0
Turnovers	17	17
Personal Fouls	13	11
Charges Taken	0	2

Boys Varsity Basketball



Bismarck Legacy High School



Boys Varsity Basketball's Player Stats

Name	Pts	FG	3FG	FT	+/-	MINS	OREB	DREB	AST	DEFL	STL	BLK	TO	FOUL	CHG
#1 Drew Jordan	24	10/15	0/3	4/4	-1	35	1	3	1	1	3	1	3	3	0
#3 Patrick Shanahan	9	3/8	1/2	2/2	-4	26	2	1	5	5	2	0	2	2	0
#13 Mack Bullinger	0	0/2	0/1	0/0	-1	4	0	0	0	0	0	0	1	0	0
#20 Alex Winczewski	0	0/1	0/0	0/0	-6	8	0	0	1	0	0	0	0	0	0
#21 Tayvin Archer	12	4/7	2/4	2/4	-4	28	0	4	1	4	1	0	4	2	0
#23 Oakley Trueblood	4	2/9	0/3	0/0	-7	36	2	7	3	0	2	1	4	2	0
#24 Jalen Gunville	6	2/7	2/7	0/0	-3	32	0	3	3	2	1	0	1	2	0
#30 Brody Johnson	3	1/1	1/1	0/0	+1	14	0	1	1	0	0	0	2	2	0

Bismarck Legacy High School's Player Stats

Name	Pts	FG	3FG	FT	+/-	MINS	OREB	DREB	AST	DEFL	STL	BLK	TO	FOUL	CHG
#1 Braxten Ruff	0	0/5	0/4	0/0	+4	29	3	1	2	0	0	0	1	0	0
#2 Brody Weigel	8	2/8	1/7	3/3	+6	27	0	3	4	1	1	0	2	1	0
#3 Jack Julson	6	2/7	1/4	1/2	0	23	0	2	1	3	1	0	1	1	0
#4 Griffen Zins	0	0/1	0/1	0/0	+3	9	1	1	2	0	0	0	0	0	0
#5 Josh Link	11	4/4	2/2	1/1	+3	14	0	5	1	3	1	0	4	2	0
#11 Aiden Schmidt	0	0/1	0/1	0/0	-2	3	0	1	0	0	0	0	0	1	0
#12 Jackson Jordan	0	0/1	0/1	0/0	+1	3	0	0	0	0	0	0	0	0	0
#14 Jonathan Roubideaux	25	9/15	0/1	7/8	+1	27	5	3	0	4	4	0	4	1	0
#22 Makiya Berryhill	6	3/5	0/2	0/0	+6	20	1	4	3	1	0	0	5	1	2
#24 Weston Kraft	3	1/5	1/2	0/3	+4	14	2	1	2	0	2	0	0	1	0
#32 Cooper Johnson	4	2/4	0/2	0/0	-1	13	1	0	2	1	1	0	0	3	0